


INTERIM POLICY

	SUBJECT:		
	<u>PATHFINDER, ADVENTURER AND MASTER GUIDE UNIFORM SPECIFICATIONS</u>		
	DATE ISSUED:	REFERENCE :	Authorized by:
	08-01-2016	Uniform Standard	Dr. David O. McKenzie, Director
	NUMBER:		
	2016-001		

The Uniform

The uniform helps make the Pathfinder, Adventurer, Master Guide Ministry tangibly visible. It is emblematic and representative of the worldwide ideals and standards of the organization and of the Seventh-day Adventist Church. Each individual member becomes a very vital representative of the organization, and wearing the uniform will help to provide a consciousness of belonging to a club that rightly represents the Adventist Youth of today. If the uniform is worn as ordinary clothing, it will have failed in its purpose. The uniform should always be neat and clean. To wear it commonly for ordinary play or work lowers its dignity. The Club should be so valuable to each member that the uniform will be acquired and worn with enthusiasm.

It is recommended that uniforms be worn on the following occasions:

1. At all Pathfinder meetings (A or B as directed)
2. At any public gathering when any or all act as:
 - ◆ Messengers
 - ◆ Ushers
 - ◆ Guard of honor
 - ◆ Color Guards
3. On occasions as specified by the local director, leadership team or Conference Officials.
4. At special services of the ministry
5. While engaging in witness activity, or community service such as Ingathering, distributing food baskets, flowers, literature, etc.

Uniforms should not be worn:

1. By nonmembers
2. When engaged in selling or solicitation for personal profit, or for commercial or political purposes
3. At any time or place when it's wearing discounts the organization or casts reflection upon the uniform, lowers its dignity and esteem, and makes it commonplace.

PATHFINDER MINISTRY

Pathfinder Class "A" Full Dress Uniform

- ◆ Tan uniform shirt with patches
- ◆ Black pants (male) and black A-line skirt (female). There must be no decoration or extra stitching on pants or skirt. Skirt or pants may have no more than three pleats on each side on the front;
- ◆ Black socks (male staff and pathfinders), black ultra-ultra sheer stockings (female staff and pathfinders over 12 years old), black knee-high socks (female pathfinders under 12). There must be no decoration on the socks;
- ◆ Black beret with the small pathfinder triangle logo. The beret must be worn flapped to the right and with the logo directly over the left eye. The Beret is to be worn horizontally one inch over the eyebrow.
- ◆ Pathfinder scarf fitted neatly around the neck, held together in front with the appropriate loop device of either metal, plastic or cloth, but nevertheless having the Pathfinder logo affixed and properly positioned;
- ◆ Club name crest, Pathfinder triangle patch on the right sleeve and conference patch, union patch, pathfinder world patch on the left sleeve of the uniform shirt;
- ◆ Name badge over right breast/pocket or on the honor sash at the same level;
- ◆ Black four in hand tie for males and tuxedo tie for the females;
- ◆ White gloves;
- ◆ Black Honor sash (if you have at least one honor patch or were invested in any class);
- ◆ Black Pathfinder belt with the correct Pathfinder buckle, holding pants/skirt neatly at the waist;
- ◆ Black, laced up, leather or low rubber soled Oxford shoes with no decoration or extra stitching.

Pathfinder Class "B" Service Dress Uniform

- ◆ The Class "B" Service dress uniform is less formal attire that is appropriate for Worship Services and non-field activities where the Class "A" is out of place.
- ◆ One of the authorized Conference, Area, or Club Shirts
- ◆ Black Pathfinder belt with the correct Pathfinder buckle, holding pants/skirt neatly at the waist;
- ◆ Black pants (male) and black A-line skirt (female). There must be no decoration or extra stitching on pants or skirt. Skirt or pants may have no more than three pleats on each side on the front;
- ◆ Black socks (male pathfinders and staff), black stockings (female staff and pathfinders over 12 years old), black knee-high socks (female pathfinders under 12). There must be no decoration on the socks;
- ◆ Black, laced up, leather or low rubber soled Oxford shoes with no decoration or extra stitching.
- ◆ Shirts are worn tucked into the skirt or pants of the **Class B Service Dress** uniform of both males and females.

Pathfinder Class "B" Field Uniform

- ◆ Whenever Class A uniform is not required, class B uniform must be worn on all Pathfinder approved and sponsored activities or events. Each club must agree to a class B field uniform standard which must be adhered to by all staff and club members. The club T-shirt must have the Club names and the Pathfinder logo prominently imprinted and displayed somewhere on it. Where instructed, at Area or conference events, the area or conference T-shirt may be substituted for the club T-shirt. Officers and Staff Members are permitted the use of a Staff polo style Shirt with the appropriate conference, area or club designs
- ◆ In addition to the shirt, the field uniform will consist of the Black/blue jean, white tube socks and sneakers.

- ◆ Males will wear the shirts of the **Field** Uniform tucked into their jeans at all times. Jeans are not to be worn baggy or hanging below the waist.
- ◆ Females may wear the shirts of the **Field** Uniform out of their jeans/pants covering their middles at all times.

ADVENTURER MINISTRY

Adventurer Class “A” Full Dress Uniform

- ◆ Light Blue shirt (boys) Light Blue blouse (girls)
- ◆ White Uniform Shirt with epaulets and patches for all staff;
- ◆ Navy Blue beret with the small Adventurer logo. The beret must be worn with the logo directly centered and over the nose. The Beret is to be worn horizontally one inch over the eyebrow. Male staff and members are authorized to wear a beret or the garrison style cap with small logo embossed on the left side.
- ◆ Adventurer scarf fitted neatly around the neck, held together in front with the appropriate loop device of either metal, plastic or cloth, but nevertheless having the Adventurer logo must be affixed and properly positioned;
- ◆ Club name crest, Pathfinder patch on the right sleeve and conference patch, union patch, adventurer world patch on the left sleeve;
- ◆ Name badge over right breast/pocket or on the honor sash at the same level;
- ◆ Navy Blue clip on tie for males Navy blue tuxedo tie for the females;
- ◆ White gloves;
- ◆ Navy Blue Honor sash (if you have at least one Award’s patch or were invested in any class);
- ◆ Navy Blue adventurer belt with the correct adventurer buckle, holding pants/skirt neatly at the waist;
- ◆ Navy Blue uniform pants for males or Navy Blue A-line skirt females Staff. For female children wear the Navy Blue Jumper. There must be no decoration or extra stitching on pants, skirt or jumper. Skirt or pants may have no more than three pleats on each side on the front;
- ◆ Navy blue socks for male staff and adventurers), navy blue ultra-ultra sheer stockings for female staff, navy blue knee socks for female children. There must be no decoration on the socks;
- ◆ Black, laced up, leather or low rubber soled Oxford shoes with no decoration or extra stitching.

Adventurer Class “B” Service Dress Uniform

- ◆ The Class “B” Service dress uniform is less formal attire that is appropriate for Worship Services and non-field activities where the Class “A” is out of place.
- ◆ One of the authorized Conference, Area, or Club Shirts
- ◆ Navy Blue adventurer belt with the correct adventurer buckle, holding pants/skirt neatly at the waist;
- ◆ Navy Blue uniform pants for males or Navy Blue A-line skirt females Staff. For female children wear the Navy Blue Jumper. There must be no decoration or extra stitching on pants, skirt or jumper. Skirt or pants may have no more than three pleats on each side on the front;
- ◆ Navy blue socks for male staff and adventurers), navy blue ultra-ultra sheer stockings for female staff, navy blue knee socks for female children. There must be no decoration on the socks;
- ◆ Black, laced up, leather or low rubber soled Oxford shoes with no decoration or extra stitching.
- ◆ Shirts are worn tucked into the skirt or pants of the **Class B Service Dress** uniform of both males and females.

Adventurer Class “B” Field Uniform

- ◆ Whenever Class A uniform is not required, class B uniform must be worn on all Adventurer approved and sponsored activities or events. Each club must agree to a class B field uniform standard which must be adhered to by all staff and club members. The club T-shirt must have the Adventurer logo prominently imprinted and displayed somewhere on it. Where instructed, at Area or conference events, the area or conference T-shirt may be substituted for the club T-shirt. Officers and Staff Members are permitted the use of a Staff polo style Shirt with the appropriate conference, area or club designs
- ◆ In addition to the shirt, the field uniform will consist of the Black/blue jeans, white tube socks and sneakers.
- ◆ Males will wear the shirts of the **Field** Uniform tucked into their jeans at all times. Jeans are not to be worn baggy or hanging below the waist.
- ◆ Females may wear the shirts of the **Field** Uniform out of their jeans/pants covering their middles at all times.

MASTER GUIDE MINISTRY

Master Guide Class “A” Full Dress Uniform

- ◆ The Official Class “A” Uniform in the North American Division for ALL Master Guides is green uniform trousers and coat and a Tan Uniform Shirt. The class "A" uniform comprising the green coat and trousers or green “A” line skirt; made of the Army green (AG) shade 415 material.
- ◆ Black beret with the small Master Guide logo. The beret must be worn flapped to the right and with the logo directly over the left eye. The Beret is to be worn horizontally one inch over the eyebrow. Stars of office are to be worn over the flashing.
- ◆ Master Guide Neckerchief fitted neatly around the neck, held together in front with the appropriate loop device of either metal, plastic or cloth, but nevertheless having the Master Guide logo affixed and properly positioned;
- ◆ Union Conference Name crest, Pathfinder triangle patch on the right sleeve and Union conference patch, union patch, pathfinder world (or PLA/PIA/ALA/Master Guide World) patch on the left sleeve;
- ◆ Name badge over right breast/pocket or on the honor sash at the same level;
- ◆ Black four in hand tie ;
- ◆ White gloves for ceremonies;
- ◆ Green Honor sash;
- ◆ Black belt with the correct Master Guide buckle, holding pants/skirt neatly at the waist;
- ◆ Short- or long-sleeved tan Uniform shirt with epaulets and patches
- ◆ Black leather lace up oxford type shoes. (no thick soled shoes or loafers)
- ◆ Black socks with no decorations (males), Skin tone ultra-ultra sheer stockings (female)
- ◆ Master Guides are authorized on occasion to wear the **Modified Class “A” Uniform** which consists of all elements of the Class “A” except the Jacket and Gloves.

NOTE: In order to wear the Modified Master Guide Class “A” the authorized shirt must have all required patches, pin and name tag. Cords are optional.

Master Guide Class “B” Service Dress Uniform

- ◆ The Class “B” Service dress uniform is less formal attire that is appropriate for Worship Services and non-field activities where the Class “A” is out of place.
- ◆ One of the authorized Shirts i.e. Conference, Master Guide Program Area, Club in either T-shirt or Polo style.
- ◆ Black Pathfinder belt with the correct Pathfinder buckle, holding pants/skirt neatly at the waist;
- ◆ Black pants (male) and black A-line skirt (female). There must be no decoration or extra stitching on pants or skirt. Skirt or pants may have no more than three pleats on each side on the front;
- ◆ Black socks with no decorations (males), Skin tone ultra-ultra sheer stockings (female)
- ◆ Black, laced up, leather or low rubber soled Oxford shoes with no decoration or extra stitching.
- ◆ Shirts are worn tucked into the skirt or pants of the **Class B Service Dress** uniform of both males and females.

NOTE: The Bottoms of the Master Guide Class “B” service Dress Uniform when so ordered is green for Master Guides in general, black for Master Guide in the pathfinder service and blue for Master Guides in Adventurer service.

Master Guide Class “B” Field Uniform

- ◆ One of the authorized Shirts i.e. Conference, Master Guide Program, Area, local Club in either T-shirt or Polo style.
- ◆ Black/blue jean, white tube socks
- ◆ Black or white Sneakers, field shoes or boots.
- ◆ Males will wear the shirts of the **Field** Uniform tucked into their jeans at all times. Jeans are not to be worn baggy or hanging below the waist.
- ◆ Females will wear the shirts of the **Field** Uniform out of their jeans/pants covering their middles at all times.

Master Guide Class “A” Ministry Uniform

When operating with field ministries (Pathfinder or Adventurer) Master Guides may wear the Master Guide Uniformed modified in the color of that ministry in the same specifications as the Standard Green Master Guide Uniform.

- **Adventurer Service Master Guides – Navy Blue**
- **Pathfinder Service Master Guides - Black**

PATHFINDER HEADGEAR

The Beret

- The Black Beret is the standard headgear for class “A” - full dress uniform of Pathfinders and Master Guides.
- The beret is worn so that the headband (edge binding) is straight across the forehead, 1 inch above the eyebrows. The Pathfinder emblem known as the flash is positioned over the left eye and the excess materials is draped over to the right ear, extending to at least the top of the ear, and no lower than the middle of the ear. Personnel will cut off the ends of the adjusting ribbon and secure the ribbon knot inside the edge binding at the back of the beret. When worn properly, the beret is formed to the shape of the head; therefore, members may not wear hairstyles that cause distortion of the beret.
- Senior Officers may sometimes wear non-subdued grade insignia in the form of stars centered on the beret flash. Chaplains wear the chaplain’s insignia



ADVENTURER HEADGEAR

The Beret

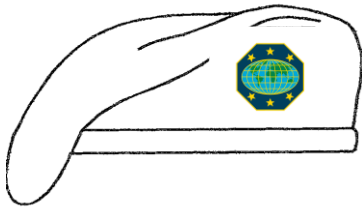
- The Navy Blue Beret is the standard headgear for class “A” - full dress uniform of Adventurer organization.
- The beret is worn so that the headband (edge binding) is straight across the forehead, 1 inch above the eyebrows. The Adventurer emblem known as the flash is positioned over the center of the beret and the excess materials is draped over to the right ear, extending to at least the top of the ear, and no lower than the middle of the ear. Personnel will cut off the ends of the adjusting ribbon and secure the ribbon knot inside the edge binding at the back of the beret. When worn properly, the beret is formed to the shape of the head; therefore, members may not wear hairstyles that cause distortion of the beret.
- Male Staff may wear the Navy Blue Garrison Cap or blue beret both of which will have the adventurer logo insignia on the left flashing.



MASTER GUIDE HEADGEAR

The Beret

- The Black Beret is the standard headgear for class “A” - full dress uniform of Pathfinders, Adventurers and Master Guides.
- The beret is worn so that the headband (edge binding) is straight across the forehead, 1 inch above the eyebrows. The Pathfinder emblem known as the flash is positioned over the left eye and the excess materials is draped over to the right ear, extending to at least the top of the ear, and no lower than the middle of the ear. Personnel will cut off the ends of the adjusting ribbon and secure the ribbon knot inside the edge binding at the back of the beret. When worn properly, the beret is formed to the shape of the head; therefore, members may not wear hairstyles that cause distortion of the beret.
- Senior Officers will wear non-subdued grade insignia in the form of stars centered on the beret flash.



The Field Cap:

1. The Black Field cap is authorized for use with the Class “B” uniform.
2. The Field cap must always have an authorized Pathfinder/Master Guide emblem on it. Area and Club designed Field Caps are authorized.

ADDITIONAL UNIFORM STANDARDS

- ◆ The Ministry requires all of its members to maintain a high standard of dress and personal appearance. Pride in each member’s personal appearance and uniform wear greatly strengthens the esprit de corps essential to an effective program.
- ◆ The uniform must be kept clean, neat, correct in design and specification, properly fitted, pressed and in good condition.
- ◆ There must be no extra decorations in the hair and hair must be styled so that beret can fit neatly on hair in regulation manner;
- ◆ Braids and dreadlocks are strictly prohibited;
- ◆ Uniform must be worn properly at all times or not worn at all;
- ◆ All patches, except the class patches, must have the black border and must be properly fixed to the uniform;
- ◆ Extra make-up, colored nail polish, nail decorations and nail extensions are strictly prohibited. Nails must be neatly clipped and clean;
- ◆ Jewelry of any kind (except a simple watch for telling time, and engagement and or wedding rings) are strictly prohibited;
- ◆ The use of the white shirt and black pants/skirt combination IS NOT a Pathfinder uniform!

FUNERAL NOTE: When a member of the Pathfinder/Adventurer/Master Guide ministry is in attendance or serving at a funeral/memorial service, it is customary NOT to wear the sash.

NECKERCHIEFS:

Neckerchief, Adventurer

This is Burgundy in color bordered in white with the World adventurer emblem as the logo on the back, which is accompanied with the adventurer slide. This is to be worn by all inducted Adventurer and Non-Master Guide Staff.

Neckerchief, Pathfinder

This is yellow-gold in color bordered in black with the World Pathfinder emblem as the logo on the back, which is accompanied with the pathfinder slide. This is to be worn by all inducted Pathfinders and Non-Master Guide Staff.

Neckerchief, Pathfinder TLT

Internal to NEC; Red in color bordered in black with the TLT emblem as the logo on the back, which is accompanied with the TLT slide. This is to be worn by all inducted TLTs. (In extra-conference events, the NAD Yellow-Gold Neckerchief with red border may be worn.

Neckerchief, Master Guide

This is yellow-gold in color bordered in red with the Master Guide Crest printed on the tip of the triangle. The distinctive Master Guide slide with the Master Guide Crest is used with the neckerchief. It is to be worn only by those invested as Master Guides. Master Guide Neckerchief which are Pathfinder or Adventurer specific are authorized with the appropriate uniform. On the Blue Master Guide Adventurer Uniform, the Burgundy Master Guide Scarf is authorized.

SWEATER:

To address the climate variations found in the North Atlantic territory the black pull-over commando style sweater is authorized as follows:

- With the Pathfinder and Adventurer Class “A” Uniform providing all shirt patches and insignia are attached.
- With the Master Guide Uniform as a modified substitute for the Green, Blue or Black uniform coat/jacket providing all patches and insignia are patched.
- The Sash, Cords and Stars may be worn with the sweater.

SPECIAL TEAMS:

When serving as a combined Color Guard/Drill Team/Drum Corps or Honor Guard under NEC Leadership the uniform for special team members is:

- Off-white beret,
- White ascot
- White double braid cord
- White gloves (specialized stick gloves for color guards is authorized)




NOTE: The sash is not to be worn with the special team uniform.

EXECUTIVE UNIFORM ACCESSORY:

In addition to the standard Green Service Dress Uniform worn by Master Guides, the members of the conference Directorate will wear the following additional accessories to their uniforms:

- A 1 ½ inch band of mohair braid on each sleeve in the lower edge being three (3) inches up from the end of the sleeve.
- A 1 ½ inch band of mohair braid on the out-seam of the trousers. (The female uniform shirt will forgo this detail.

NORTHEASTERN CONFERENCE STAR INSIGNIA FOR SENIOR OFFICERS:

	<ul style="list-style-type: none"> • Conference Adventist Youth Ministries Director • Conference Associate/Assistant Adventist Youth Ministries Directors • Conference Pathfinder, Adventurer Master Guide Ministry Director (Volunteer Ministry) • Conference Executive Coordinator – Pathfinder (Volunteer Ministry) • Conference Executive Coordinator - Adventurer (Volunteer Ministry) • Conference Executive Coordinator - Master Guide (Volunteer Ministry)
	<ul style="list-style-type: none"> • Conference Drill Coordinators • Conference Drum Corps Coordinators • Conference Teen Leadership Coordinator • Executive Officers • Staff Officers • Program Specialist/Coordinators • Area Pathfinder Coordinators • Area Master Guide Coordinators • Area Adventurer Coordinator
	<ul style="list-style-type: none"> • Assistant Coordinators • Assistant Area Coordinators • Administrative Club Director • Club Director

UNIFORM ACCESSORY USAGE

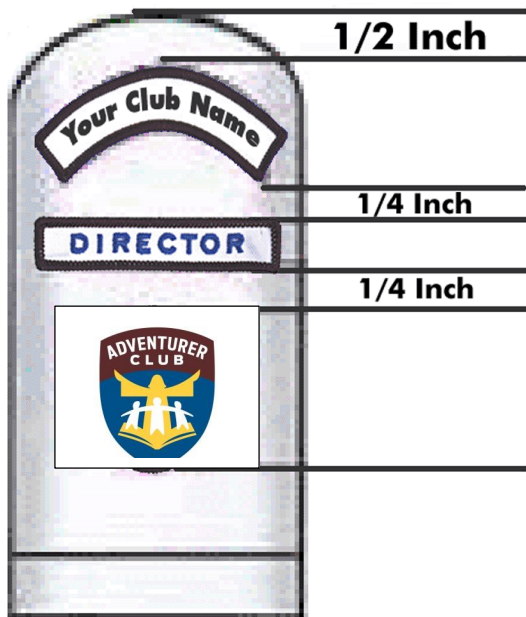
LEVEL of OFFICIAL	Citation Cord	Insignia
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	Combination Color	
Adventist Youth Ministries Director	Gold/Scarlet Red/Royal Blue	Three Stars
Associate AYMD Director	Gold/Scarlet Red/Royal Blue	Three Stars
Assistant AYMD Director /PAMG	Gold/Scarlet Red/Royal Blue	Three Stars
Executive Coordinators	Gold/Scarlet Red/Royal Blue	Three Stars
Assistant Executive Coordinators	Gold/Scarlet Red/Royal Blue	Two Stars
Executive Officers	Gold/Scarlet Red	Two Stars
Staff Officers	Gold/Royal Blue	Two Stars
Area Coordinators	Gold/Scarlet Red	Two Stars
Assistant Coordinators	Gold/Orange	One Star
Administrative Club Director or Club Director	Gold	One Star
Chaplains	Purple	Chaplain's Insignia
Associate Director	Green	N/A
Deputy Director	Green	N/A
Assistant Director	Green	N/A
Master Guide	Red	N/A
Special Teams	White	Special Team Pin
Teen Leadership Trainee /TLT	Red and Black shoulder braid	N/A
Pastors	Purple	Pastor's Pin

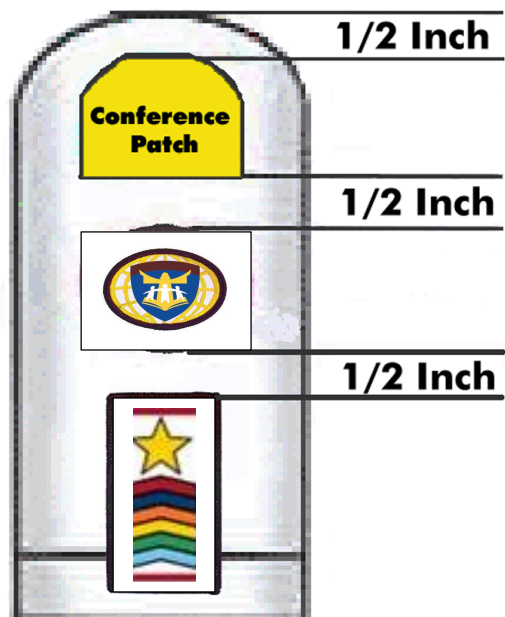
SPECIAL NOTATIONS:

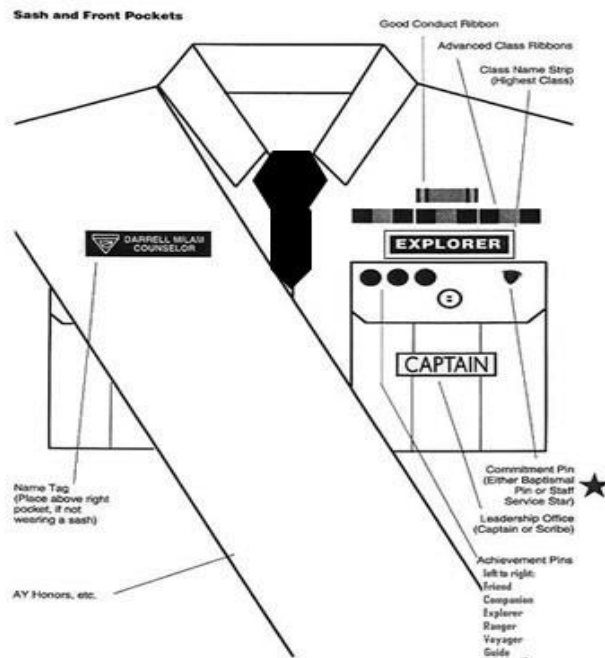
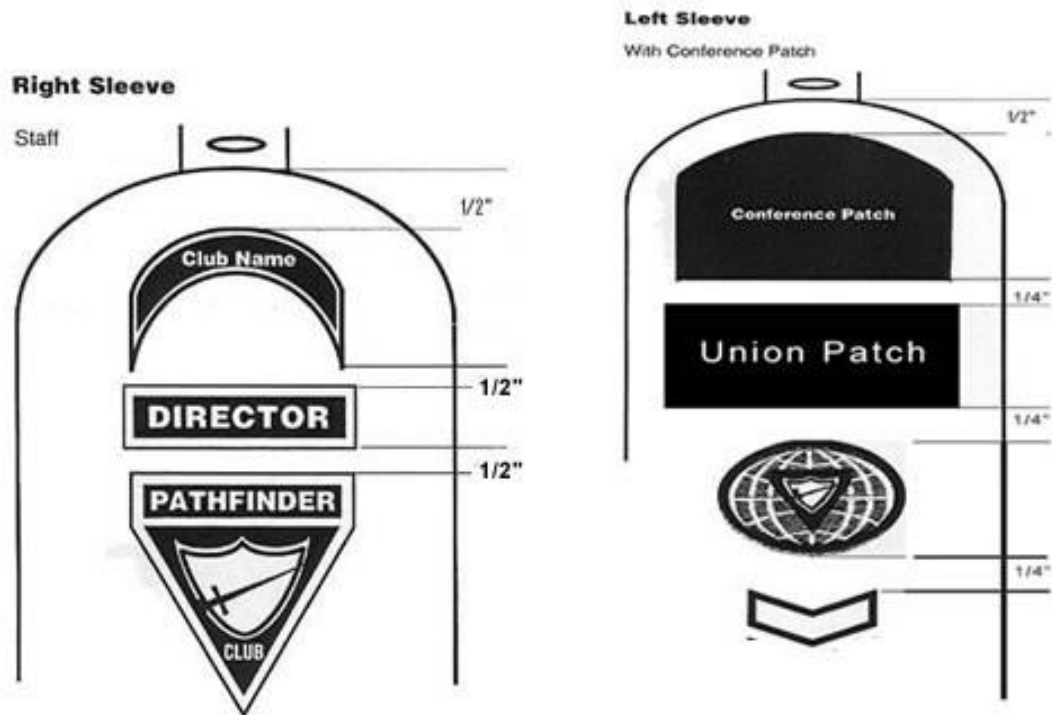
1. The color indicated as gold is yellow-gold, Red is Scarlet Red, Blue Royal Blue
2. Cords for Officials and Conference Special teams are Double Strand Citation Cord with brass tip
3. Cords for Area and Club special teams are the signal band top shoulder cord with loop.
4. Cord may be secure via Glendale ParadeStore.com Item : Glendale (450C)

Right Arm



Left Arm





BY ORDER OF THE NECAYMD DIRECTORATE

DISTRIBUTION

ALL Pathfinder, Adventurer Master Guide Areas and Personnel